

July 31, 2009

Convention Posters
C/O Wisconsin Nurses Association
6117 Monona Drive
Madison, WI 53716
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Dear Sir or Madam:

Please consider my abstract for the poster presentation at the Wisconsin Nurses Association Annual Meeting and Conference in October, 2009.

Title: Using a "Survivor" style game to teach the finding and application of nursing research articles to unit nurses at a Magnet-designated hospital.

It is an abstract for a clinical project.

Sincerely,
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Title: Using a "Survivor" style game to teach the finding and application of nursing research articles to unit nurses at a Magnet-designated hospital.

An abstract for a clinical project.

Contact Information:

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Abstract:

Purpose of the study:

The purpose of this project was to introduce the nurses to finding and applying information from nursing research to clinical practice. Also, the idea of gaming to entice nurses to engage in research utilization to change policies was explored.

Framework:

Standard 13 of ANA's *Nursing: Scope & Standards of Practice* guided this project. The other guiding principles were from the 14 Forces of Magnetism. Games have increased motivation and positively impacted learning outcomes.

Design:

A case study design was utilized.

The project was conducted in a 538 bed, Magnet-designated hospital. It was designed in a style similar to the television show "Survivor." After completing a series of reward challenges for prizes, participants had to "vote off" a practice that was research-based.

Method:

The project leaders were a medical librarian, a Perinatal Research Coordinator, and a Clinical Nurse Specialist. The tribes chose one written nursing practice or policy to compare with the most recent published nursing research in that area. The medical librarian offered instruction on use of the library OPAC, RSS feeds, CINAHL and PubMed databases, and article critiques.

Results:

One unit challenged a policy used on a corresponding unit at another hospital in the same healthcare system. They decided not to adopt the policy of the corresponding unit. The Mother/Baby unit looked at part of a policy that related to frequency of vital sign monitoring. The evidence was so compelling that a decision to pursue policy change was made.

Implications:

Using a game for teaching nurses to search and apply research findings to current practice could make adopting principles of evidence-based practice more appealing. Improving understanding and application of research to practice brings clarity of policy to staff nurses and evidence-based care to patients.